

# GENERAL INFORMATION

## WHAT TO BRING TO CAMP...OR NOT

### PACKING

1 Backpack or duffel bag  
12 plastic zip-top bags – assorted  
50 feet of 1/8" nylon rope – for  
Clothesline

### SLEEPING

Sleeping Bag or 3 warm blankets  
Waterproof ground cloth (for outpost)  
Foam pad or air mattress  
Flashlight with new batteries  
Extra batteries  
Extra light bulb for flashlight  
Canteen or water bottle

### CLOTHING

1 Pair walking shoes or hiking boots  
1 Pair tennis shoes or sneakers  
1 complete Scout uniform  
1 Extra Scout uniform shirt  
1 warm jacket  
1 sweatshirt  
1 hat or cap  
1 swim suit  
2 towels  
Extra clothing  
Extra socks  
Raingear or poncho

### OTHER PERSONAL ITEMS

Pocket knife  
Totin' Chip card  
Personal mess kit  
Waterproof case with matches  
Compass  
Chapstick  
Sunscreen  
Camera and film  
Pencils and paper  
Scout Handbook  
Order of the Arrow Sash  
Sewing kit  
Personal toiletries  
Insect repellent

### PATROL & TROOP ITEMS

Patrol flags  
Troop flag  
Troop Advancement Record Book  
Merit Badge cards  
Water filter (optional for Outpost)

### OPTIONAL PERSONAL ITEMS

Wetsuit, snorkel, mask, fins  
Fishing gear  
Gloves  
Sunglasses

**What to leave at home:** firearms, ammunition of any kind, weapons of any kind, sheath knives, fireworks of any kind, large electronic equipment, controlled substances, alcohol, tobacco products (unless 18 years old or older).

Scouts should be prepared for warm days and cool nights at Camp Kern. Temperatures can reach into the 80's during the day and drop into the 40's at night. Pack clothing and bedding accordingly. Scouts and Leaders should also plan on spending at least one night away from camp on Outpost.